

Introduction to Spatial Filtering / Array Processing

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UDRC-EURASIP Summer School, Edinburgh, 22 June 2023

This work was supported by the Engineering and Physical Sciences Research Council (EPSRC) Grant number EP/S000631/1 and the MOD University Defence Research Collaboration in Signal Processing.

Introduction to Spatial Filtering / Array Processing — Overview

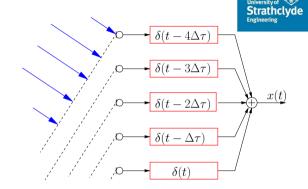


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1.1 Intuitive Beamforming

- ➤ A farfield wavefront arrives at a linear uniformly spaced sensor array:
- due to the direction of arrival (DOA) and finite propagation speed, the wavefront will arrive at different sensors with a delay $\Delta \tau$;

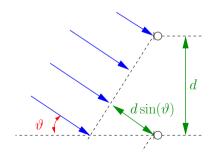


- with appropriate processing (beamforming), the sensor signals can be aligned to create constructive interference at the output x(t);
- ▶ the above is a simple delay-and-sum beamformer [16, 42, 64, 43].

1.2 Spatial Sampling



- For unambiguous spatial sampling, we need to take at least two samples per wavelength of the highest frequency component in the array signals [42];
- analogy from temporal sampling (Nyquist): take at least two samples per period (relating to the highest frequency component);
- ▶ Wavelength λ and frequency f are related by the propagation speed c in the medium: $\lambda = \frac{c}{f}$;



maximum sensor distance

$$d = \frac{\lambda_{\text{max}}}{2} = \frac{c}{2f_{\text{max}}} \ .$$

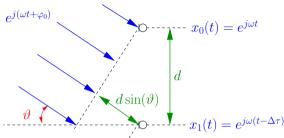
time delay between sensors

$$\Delta \tau = \frac{d \sin(\vartheta)}{c} = \frac{\sin(\vartheta)}{2f_{\text{max}}} \; .$$

Spatial and Temporal Sampling

▶ Consider the array signals $x_0(t)$ and $x_1(t)$ due to a source $e^{j(\omega t + \varphi_0)}$:





ightharpoonup sampling with $t = nT_s$ leads to

$$x_0[n] = e^{j\omega nT_s}$$
 and $x_1[n] = e^{j\omega(nT_s - \Delta\tau)}$

• with $f_{\rm max}=\frac{f_{\rm s}}{2}=\frac{1}{2T_{\rm s}}$ and normalised angular frequency $\Omega=\omega T_{\rm s}$,

$$x_0[n] = e^{j\Omega n}$$
 and $x_1[n] = e^{j\Omega n} \cdot e^{-j\Omega \sin(\vartheta)}$.

1.3 Steering Vector



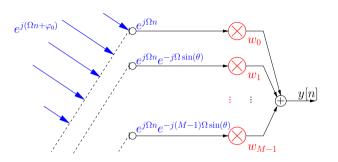
A narrowband source with normalised angular frequency Ω illuminates an M-element linear array of equi-spaced sensors:

$$\mathbf{x}[n] = \begin{bmatrix} x_0[n] \\ x_1[n] \\ \vdots \\ x_{M-1}[n] \end{bmatrix} = e^{j\Omega n} \cdot \begin{bmatrix} 1 \\ e^{-j\Omega\sin(\vartheta)} \\ \vdots \\ e^{-j(M-1)\Omega\sin(\vartheta)} \end{bmatrix} = e^{j\Omega n} \cdot \mathbf{s}_{\Omega,\vartheta}$$

- ▶ the vector $\mathbf{s}_{\Omega,\vartheta}$ characterises the phase shifts of waveform with frequency Ω and DOA ϑ measured at the array sensors;
- since a narrowband signal $e^{j\Omega n}$ only causes phase shifts rather than delays, constructive interference can be accomplished by a set of complex multipliers rather than processors $\delta(t-m\Delta\tau)$, $m=0,1,\dots(M-1)$;
- beamforming problem: how to select the set of complex coefficients?

1.4 Data Independent Beamformer





Challenge: find a set of complex multipliers w_m , $m=0,1,\ldots(M-1)$:

to steer the array characteristic towards this source, the output

$$y[n] = \begin{bmatrix} w_0 & w_1 & \dots & w_{M-1} \end{bmatrix} e^{j\Omega n} \begin{bmatrix} 1 \\ e^{-j\Omega\sin(\vartheta)} \\ \vdots \\ e^{-j(M-1)\Omega\sin(\vartheta)} \end{bmatrix} = e^{j\Omega n} \mathbf{w}^{\mathbf{H}} \mathbf{s}_{\Omega,\vartheta}$$

should satisfy $y[n] = e^{j\Omega n}$, leading to $\mathbf{w}^{\mathbf{H}}\mathbf{s}_{\Omega,\vartheta} = 1$.

Coefficient Vector

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For later convenience and compatibility, the Hermitian transpose operator $\{\cdot\}^H$ is used to denote the coefficient vector

$$\mathbf{w}^{\mathrm{H}} = [w_0 \ w_1 \ \dots \ w_{M-1}];$$

▶ as a result, the vector w hold the complex conjugates of the coefficients,

$$\mathbf{w} = \left[\begin{array}{c} w_0^* \\ w_1^* \\ \vdots \\ w_{M-1}^* \end{array} \right] \; ;$$

- ightharpoonup to access the actual unconjugated coefficients, the beamforming vector \mathbf{w}^* has to be considered
- note that

$$\mathbf{w}^{\mathbf{H}}\mathbf{s}_{\Omega,\vartheta} = 1 \qquad \longrightarrow \qquad \mathbf{s}_{\Omega,\vartheta}^{\mathbf{H}}\mathbf{w} = 1 \ .$$

Narrowband Beamforming — Single Source

The expression $\mathbf{s}_{\Omega,\vartheta}^{\mathbf{H}}\mathbf{w}=1$ forms a system with one equation and M unknowns Strath



Period general solution to an underdetermined system $\mathbf{A}\mathbf{x} = \mathbf{b}$ is the right pseudo-inverse \mathbf{A}^{\dagger} [14],

$$\mathbf{x} = \mathbf{A}^{\dagger} \mathbf{b} = \mathbf{A}^{\mathrm{H}} (\mathbf{A} \mathbf{A}^{\mathrm{H}})^{-1} \mathbf{b}$$
;

here:

$$\mathbf{w} = (\mathbf{s}_{\Omega,\vartheta}^{\mathrm{H}})^{\dagger} \cdot 1 = \mathbf{s}_{\Omega,\vartheta} \cdot (\mathbf{s}_{\Omega,\vartheta}^{\mathrm{H}} \mathbf{s}_{\Omega,\vartheta})^{-1} \cdot 1 = \frac{\mathbf{s}_{\Omega,\vartheta}}{\|\mathbf{s}_{\Omega,\vartheta}\|_{2}^{2}} = \frac{1}{M} \mathbf{s}_{\Omega,\vartheta} ;$$

- ▶ the complex conjugation for w* inverts and therefore compensates the phase of the steering vector, which could have been foreseen
- ▶ the formulation via the pseudo-inverse will be powerful for more complicated cases.



Narrowband Beamformer Example

- ▶ Source parameters: $\Omega = \frac{\pi}{2}$ and $\vartheta = 30^{\circ}$; array parameter: M = 5;
- steering vector (with $\Omega \sin(\vartheta) = \frac{1}{4}\pi$):

$$\mathbf{s}_{\Omega,\vartheta}^{\mathrm{T}} = [1 \ \mathrm{e}^{-\mathrm{j}\frac{1}{4}\pi} \ \ldots \ \mathrm{e}^{-\mathrm{j}\frac{4}{4}\pi}]$$

- coefficient vector is given by $\mathbf{w} = (\mathbf{s}_{\Omega,\vartheta}^{\mathrm{H}})^{\dagger}$;
- numerical solution in Matlab;

```
Omega=1/4; theta = pi/6; M=5;
s = exp(-sqrt(-1)*Omega*sin(theta)*(0:(M-1)'));
```

w = pinv(s');

angle([s conj(w)])/pi yields:

```
-0.00000 0.00000
-0.25000 0.25000
-0.50000 0.50000
```

-0.75000 0.75000

-1.00000 1.00000

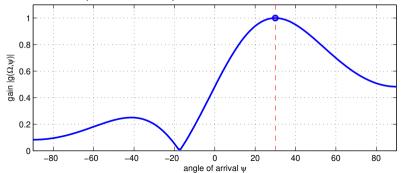


Beam Pattern I

- \triangleright The beamformer has a unit gain towards a source with frequency Ω and DoA θ ; what is its gain response towards other angles of arrival?
- \blacktriangleright the beam pattern measures the response of a beamformer by sweeping the angle ψ of a source with frequency Ω

$$g(\Omega, \psi) = \mathbf{w}^{\mathrm{H}} \mathbf{s}_{\Omega, \psi}$$

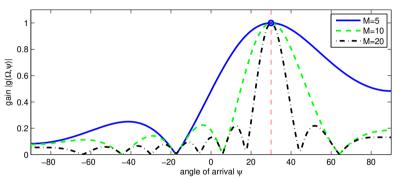
beam pattern for the previous example:



Beam Pattern II

Proof Beam patterns for $\Omega = \frac{\pi}{2}$ and $\vartheta = 30^{\circ}$ with variable M:

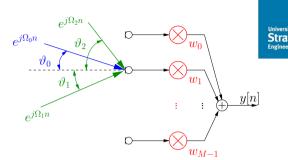




- increasing the sensor number M narrows the main beam, and increases the number of spatial zeros;
- > analogous characteristic in the time domain: increased temporal support leads to higher frequency resolution.

Interference

Many scenarios contain a source of interest and a number of interferers: signal of interest: $\{\Omega_0, \vartheta_0\}$ two interferers: $\{\Omega_1, \vartheta_1\}, \{\Omega_2, \vartheta_2\}$



- we would like to control the beampattern to place spatial nulls in the directions of the interfering sources;
- Problem formulation and solution :

$$\begin{bmatrix} \mathbf{s}_{\Omega_0,\vartheta_0}^H \\ \mathbf{s}_{\Omega_1,\vartheta_1}^H \\ \mathbf{s}_{\Omega_2,\vartheta_2}^H \end{bmatrix} \mathbf{w} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \qquad \longrightarrow \qquad \mathbf{w} = \begin{bmatrix} \mathbf{s}_{\Omega_0,\vartheta_0}^H \\ \mathbf{s}_{\Omega_1,\vartheta_1}^H \\ \mathbf{s}_{\Omega_2,\vartheta_2}^H \end{bmatrix}^\dagger \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \; .$$

Narrowband BF Example — Multiple Sources



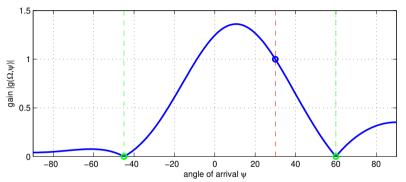
- ightharpoonup The signal of interest illuminates an M=5 element array at a frequency $\Omega_0 = \frac{\pi}{2}$ with a DoA $\vartheta_0 = 30^\circ$
- two interferers at $\Omega_1=\Omega_2=\Omega_0$ are present with DoA $\vartheta_1=-45^\circ$ and $\vartheta_2=60^\circ$
- results via right pseudo-inverse of steering vectors

$\angle \mathbf{s}_{\Omega_0, \vartheta_0}$	$\angle \mathbf{s}_{\Omega_1,\vartheta_1}$	$\angle \mathbf{s}_{\Omega_2,\vartheta_2}$	∠ w *	$ \mathbf{w} $
0.00	0.00	0.00	-42.81	0.3172
45.00	63.64	-77.94	-105.01	0.3004
90.00	127.28	-155.89	-90.00	0.2343
135.00	-169.08	126.17	-74.99	0.3004
180.00	-105.44	48.23	-137.19	0.3172

- the angle of w is no longer intuitive; also note that the coefficients in w no longer have the same modulus
- amongst a manifold of solutions, the right pseudo-inverse provides the minimum norm solution

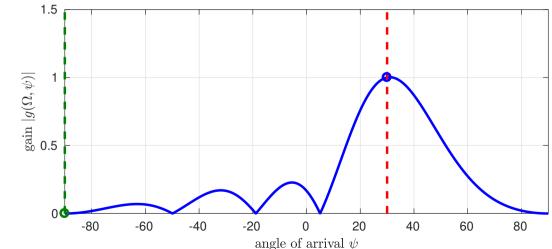
Multiple Source Example — Beampattern

Beam pattern one source of interest and two interferers:

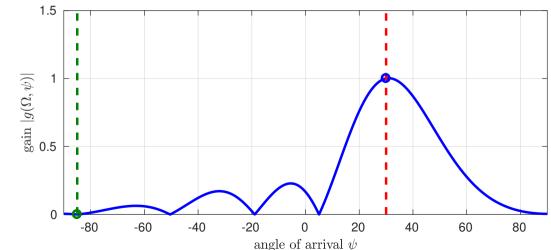


- ▶ the pseudo-inverse is the minimum norm solution, keeping the general gain response as low as possible;
- the minimum norm property protects against spatially white noise.

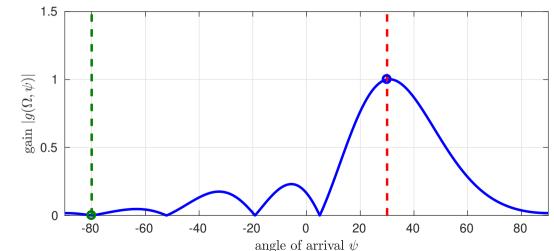




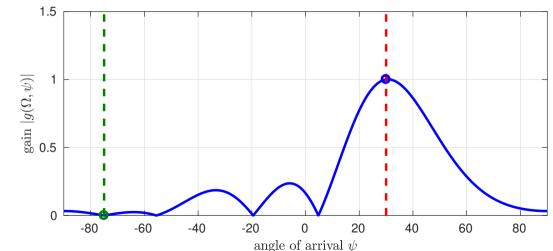




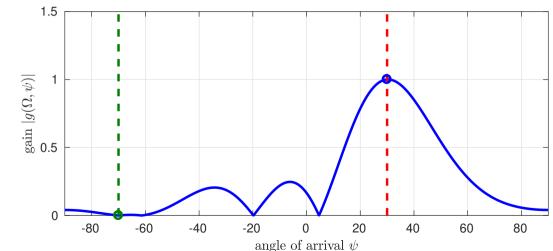




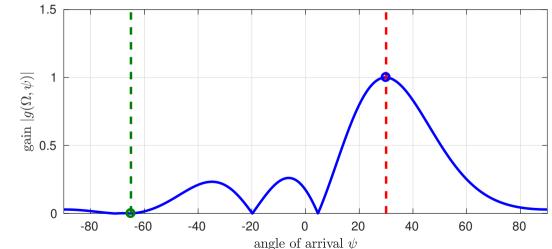




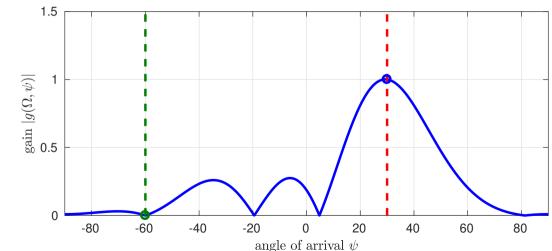




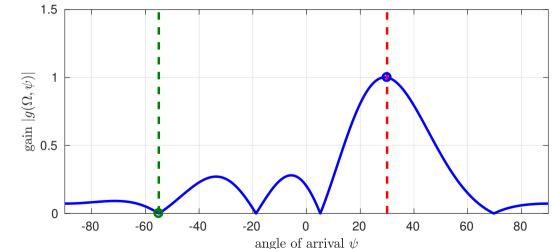




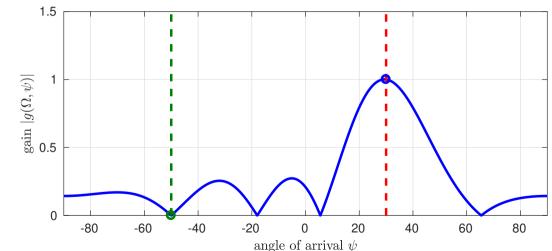




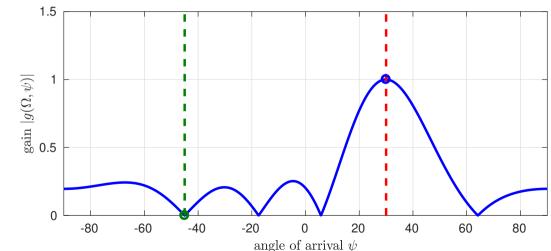




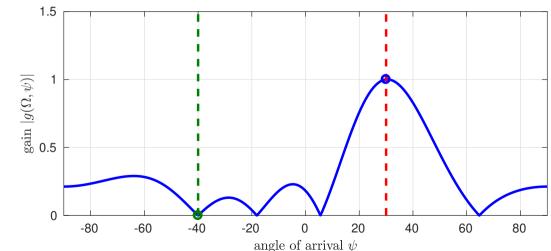




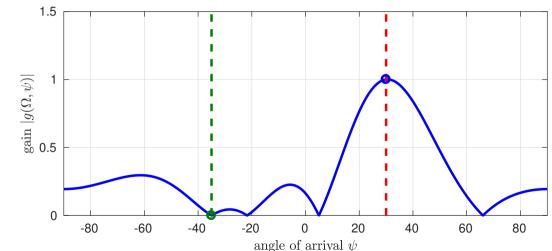




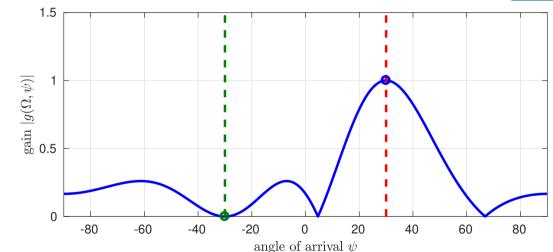




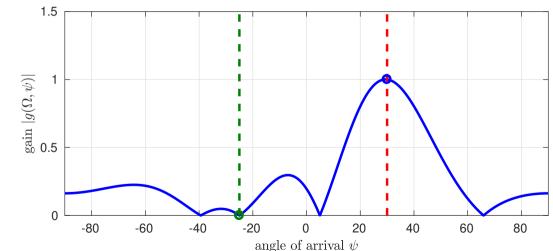




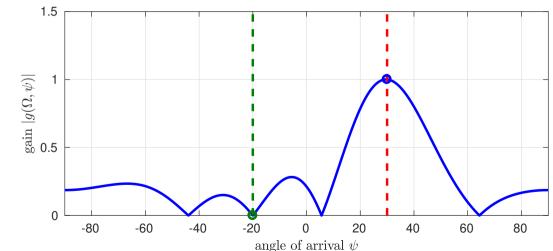




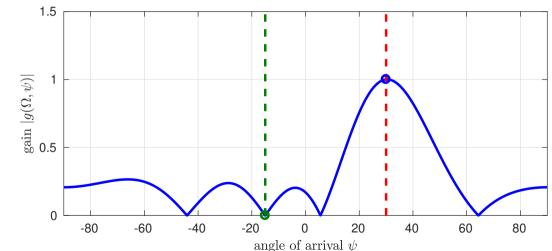




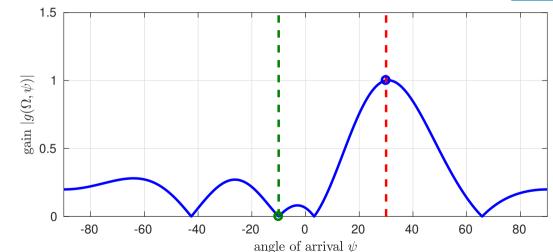




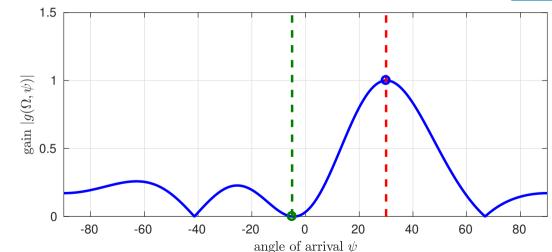




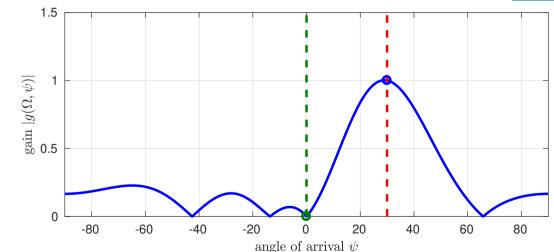




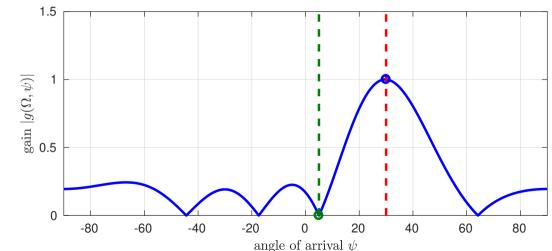




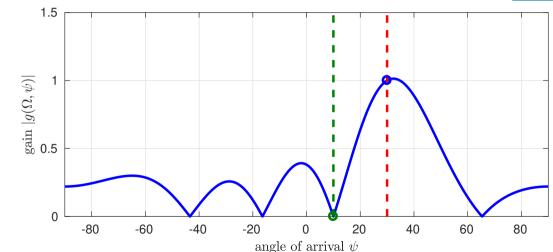




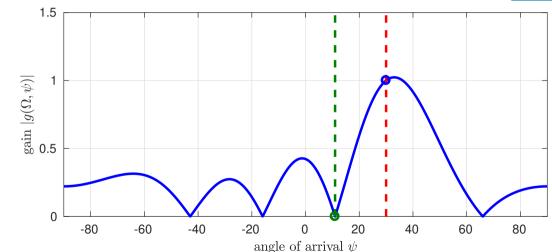




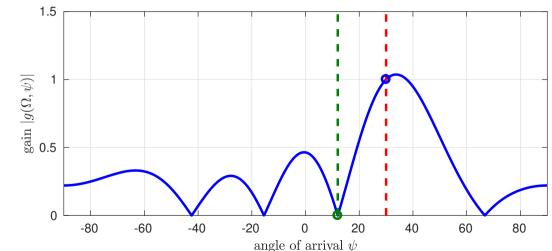




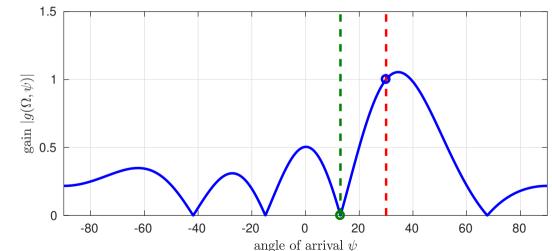




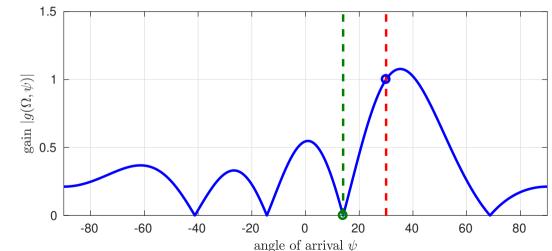




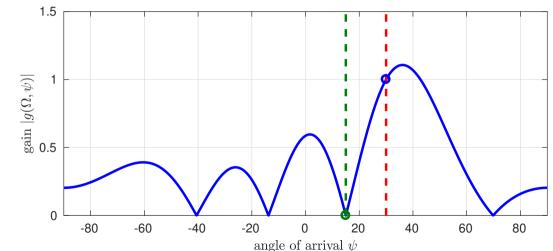




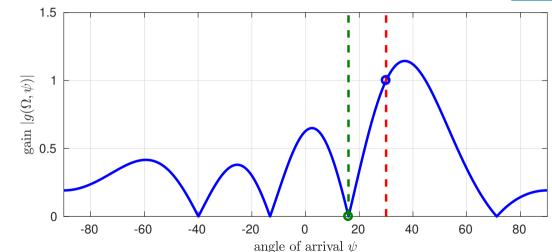




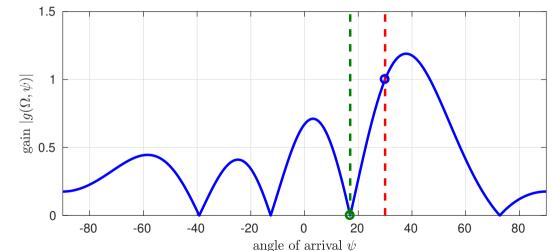




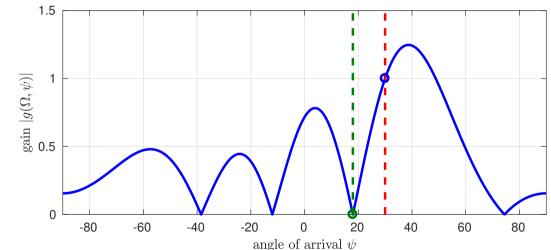




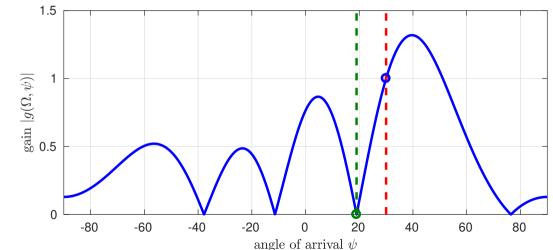




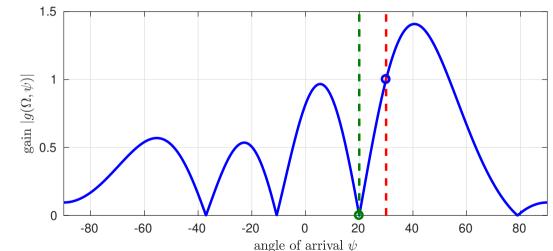




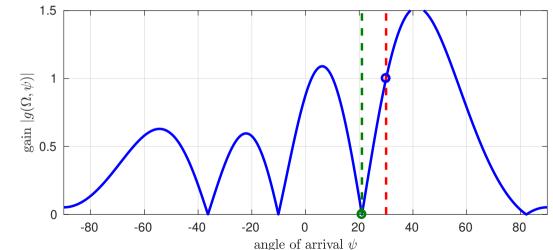




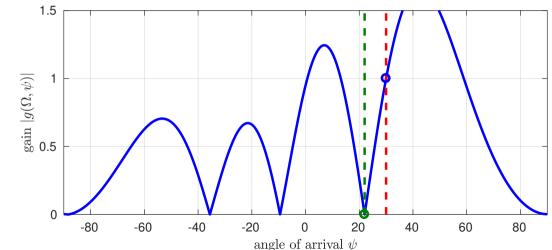




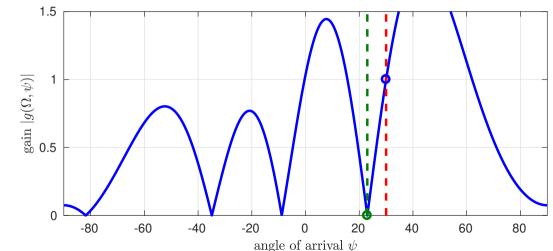




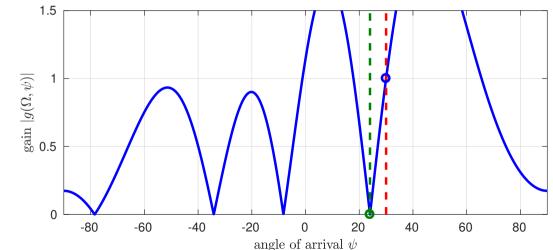




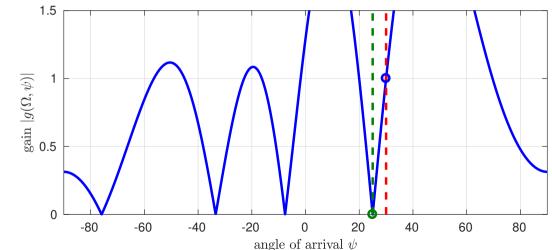




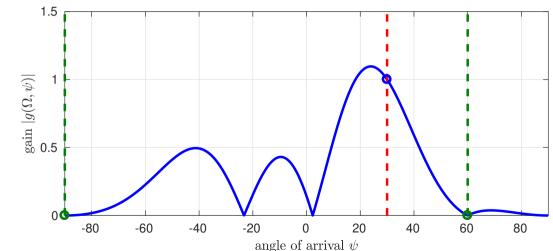




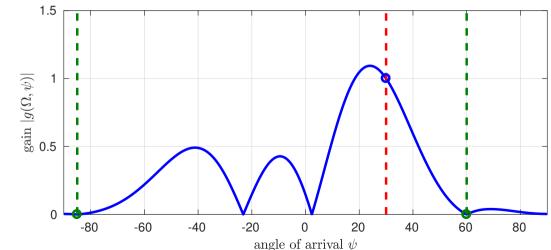




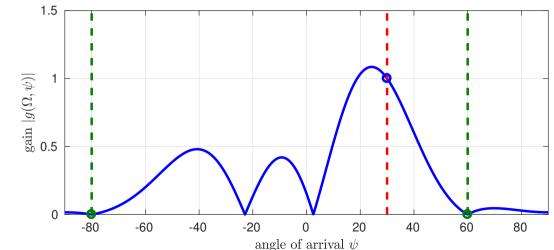




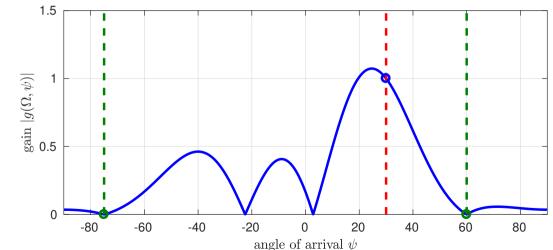




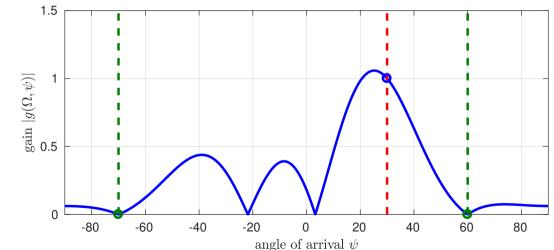




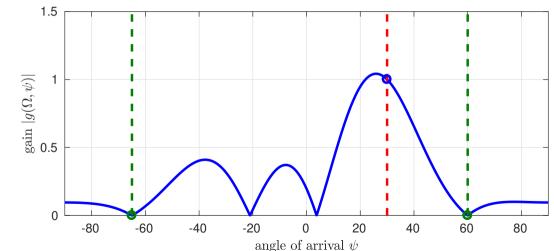




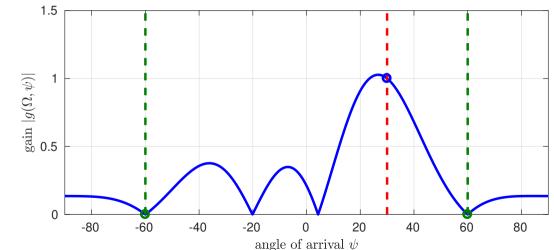




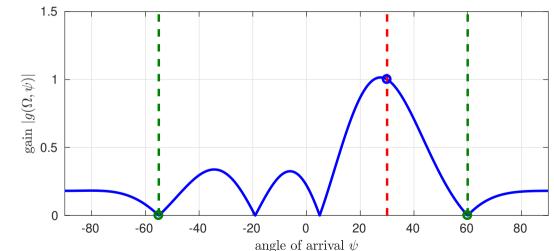




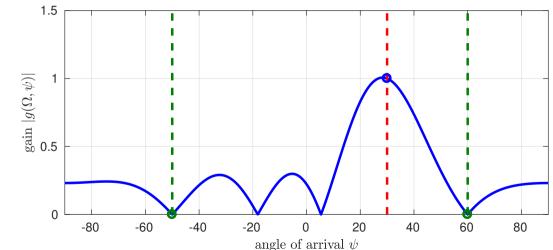




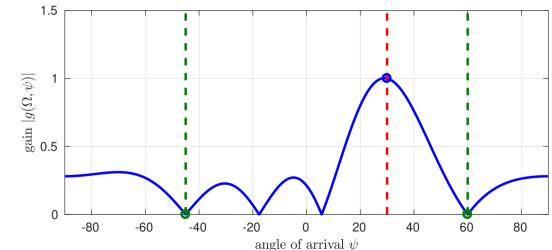




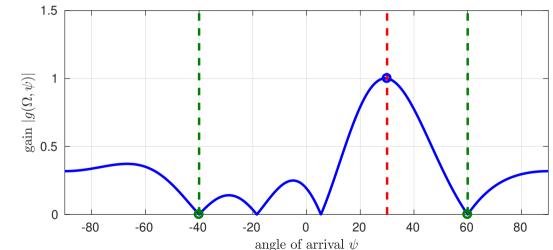




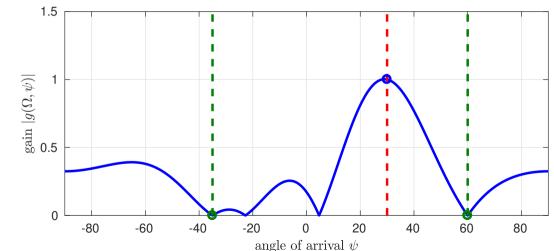




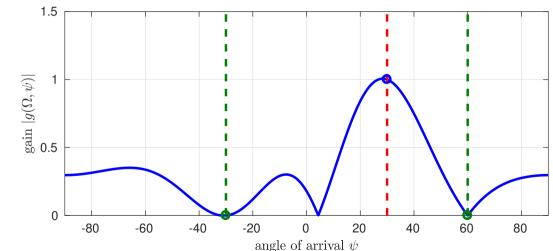




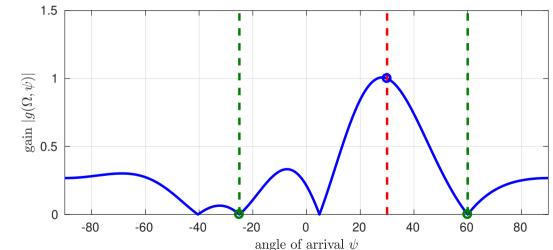




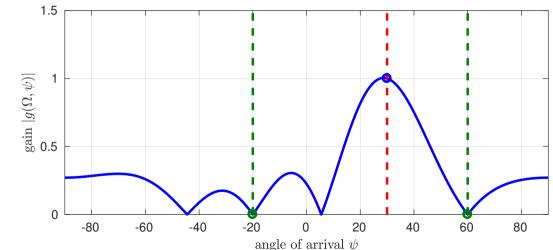




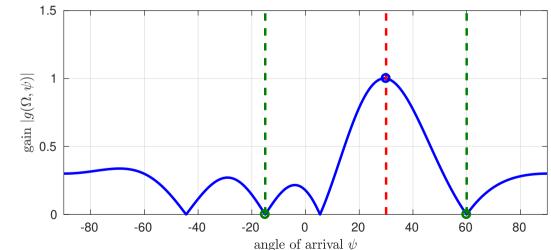




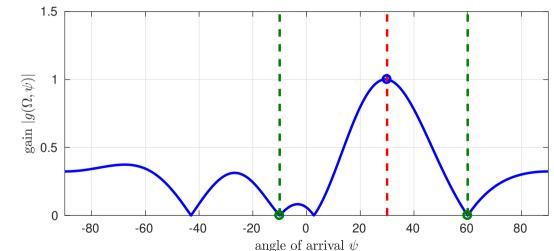




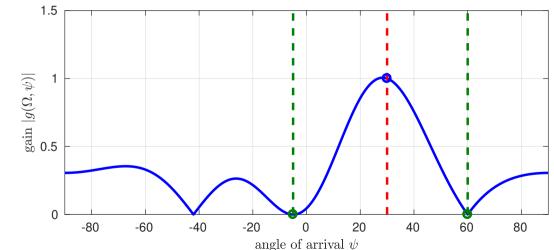




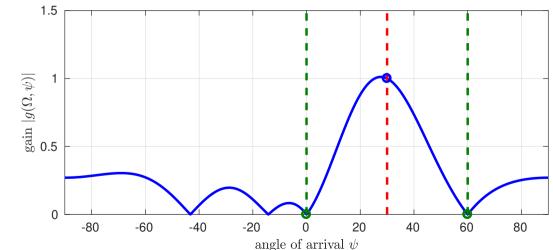




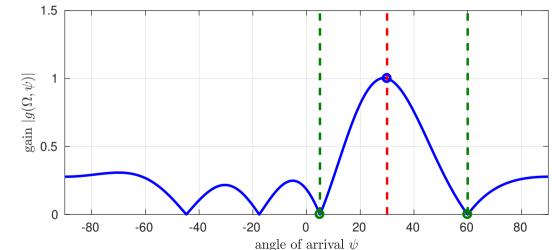




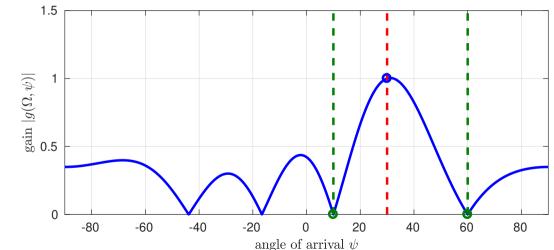




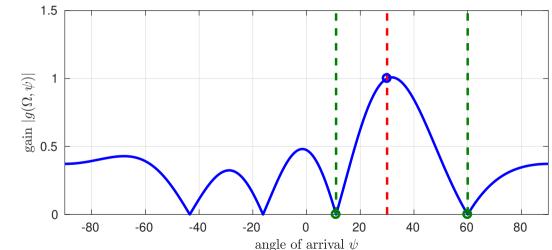




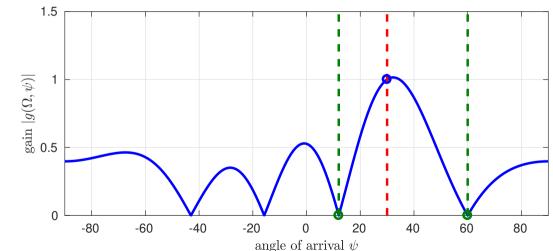




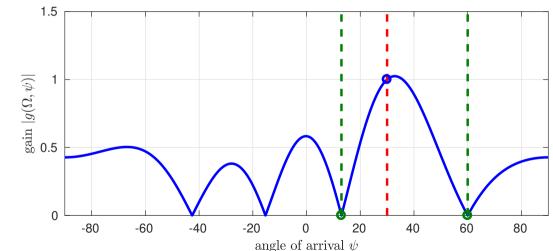




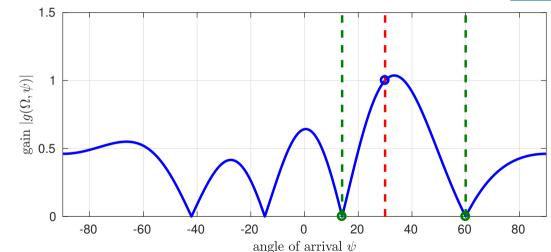




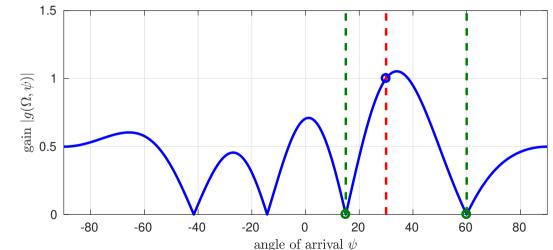




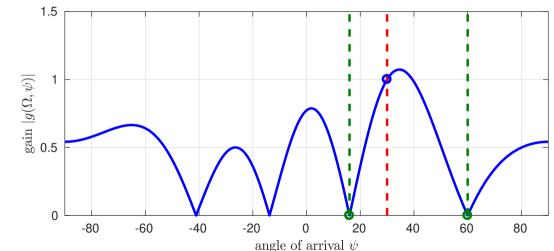




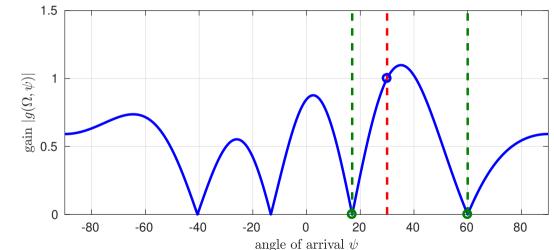




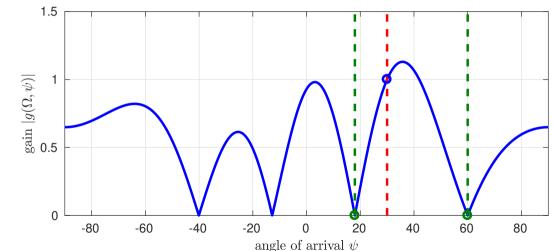




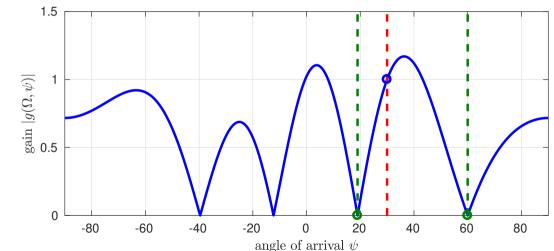




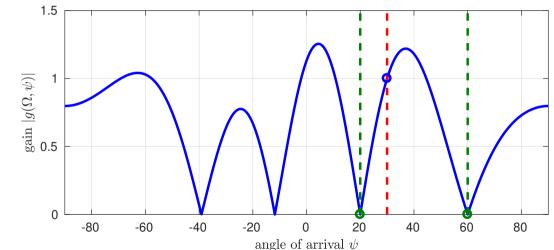




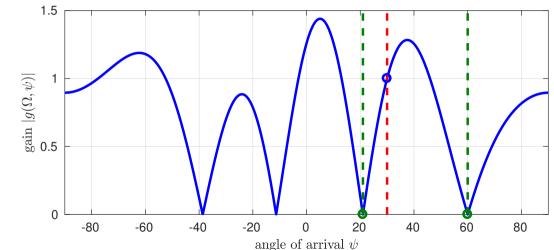




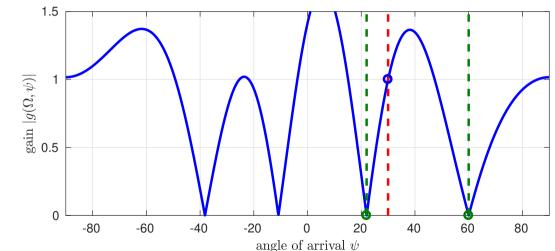




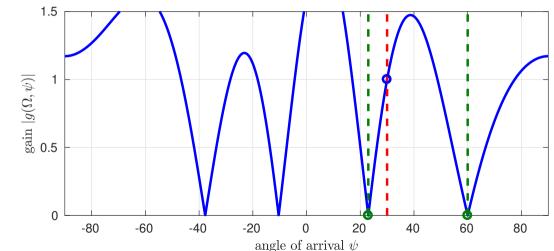




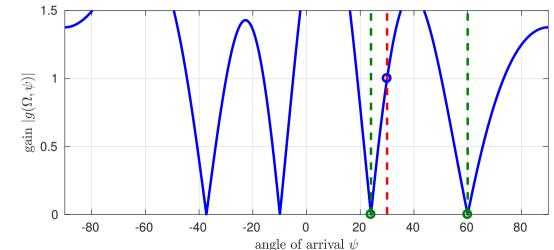




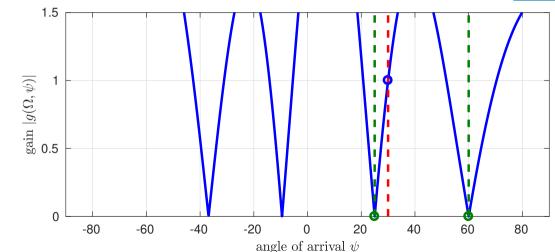




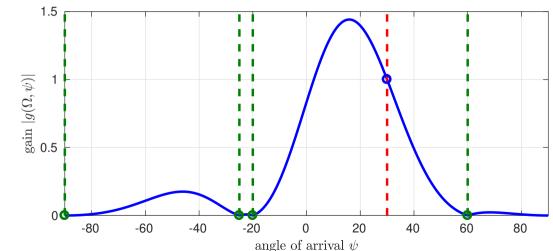




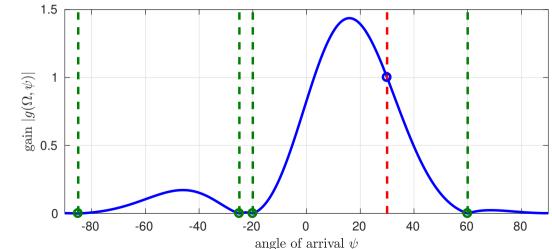




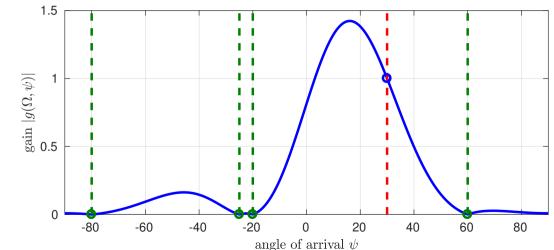




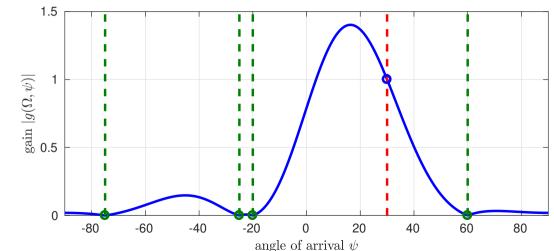




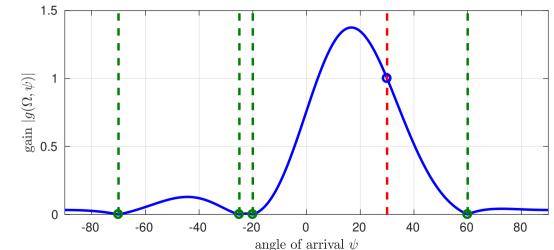




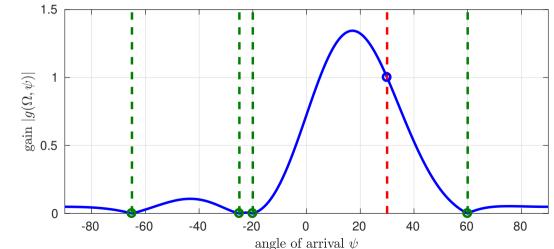




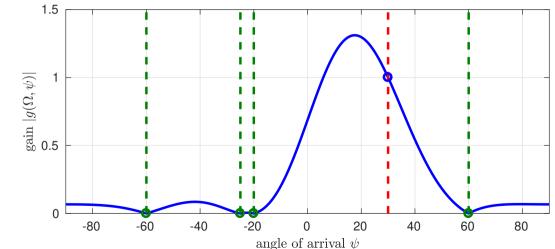




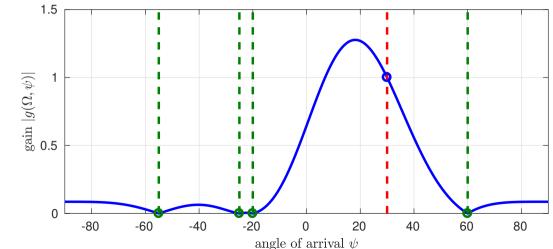




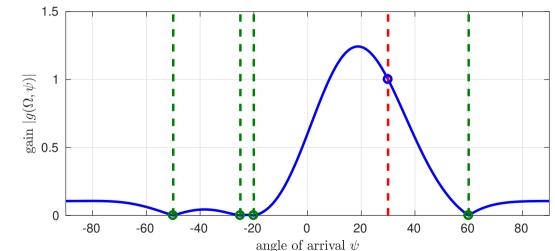




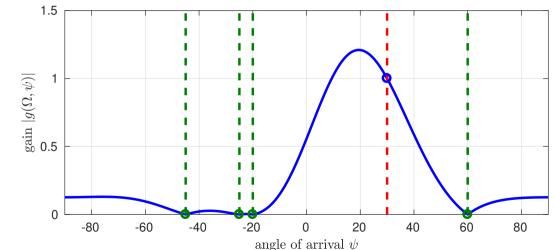




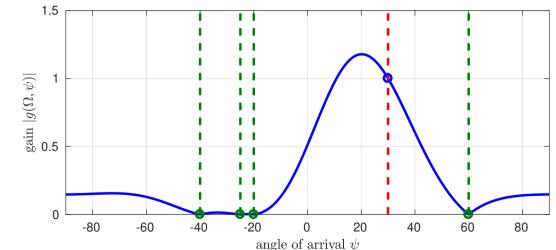




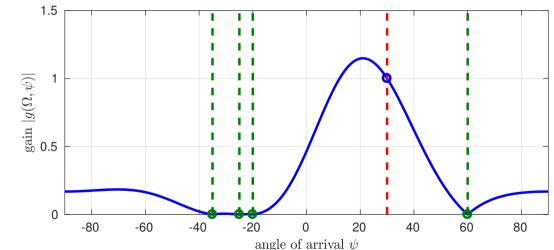




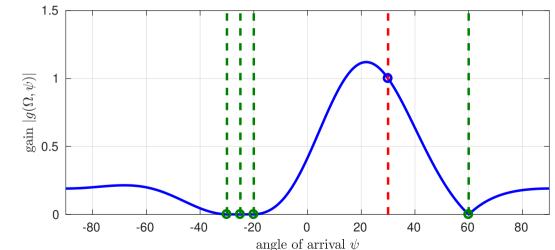




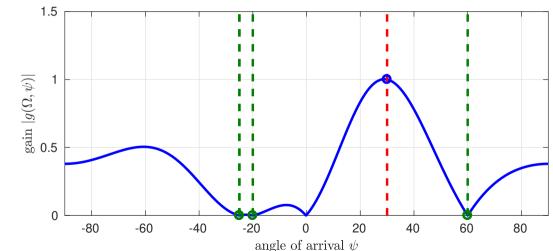




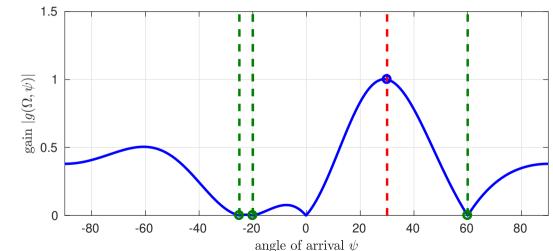




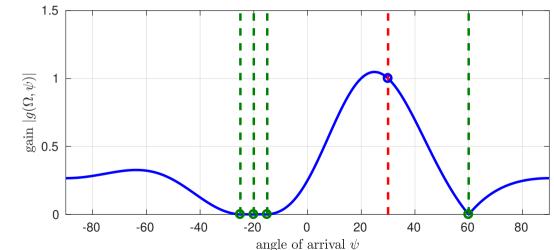




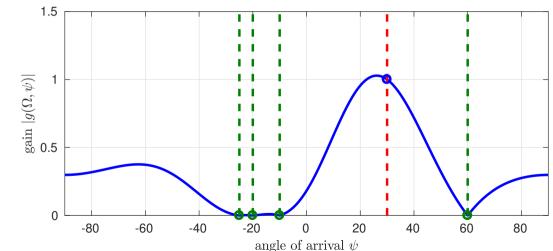




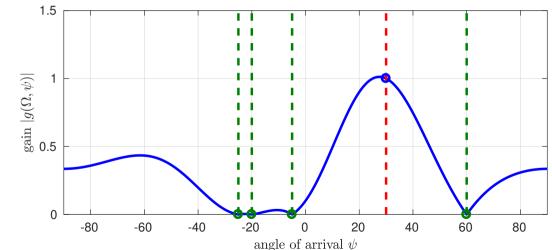




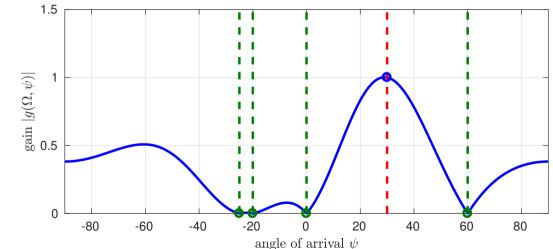




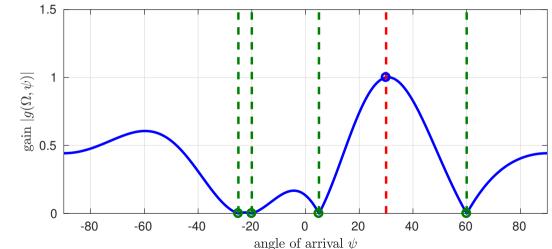




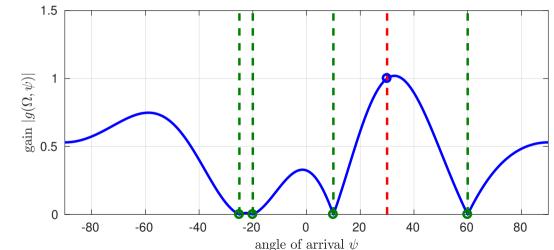




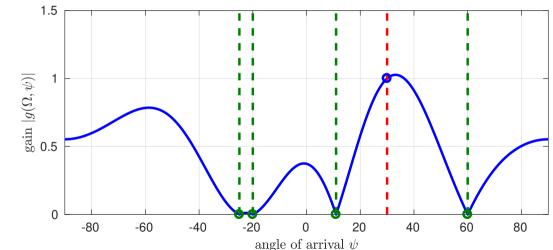




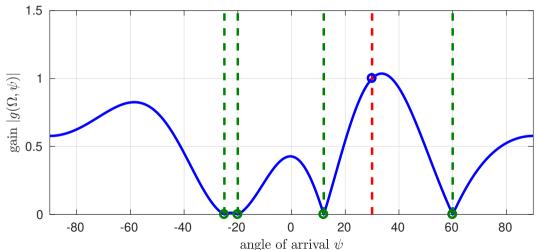




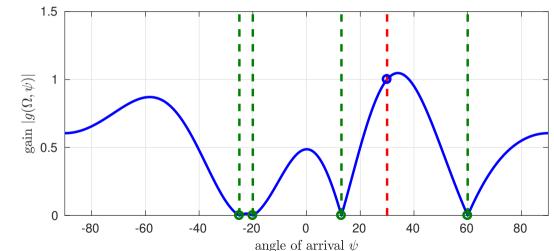




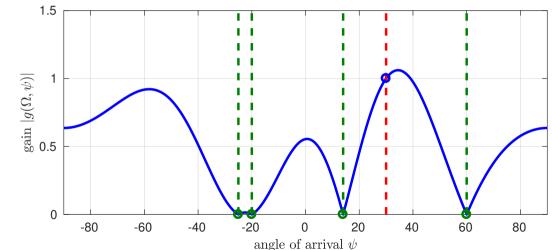




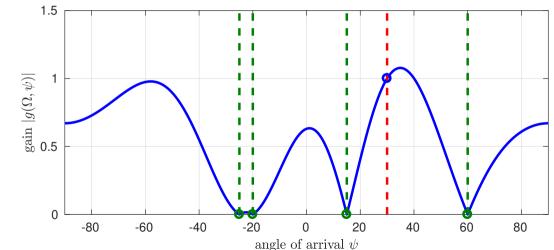




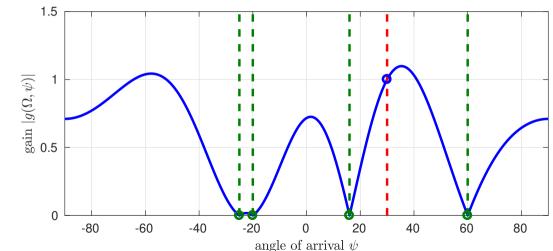




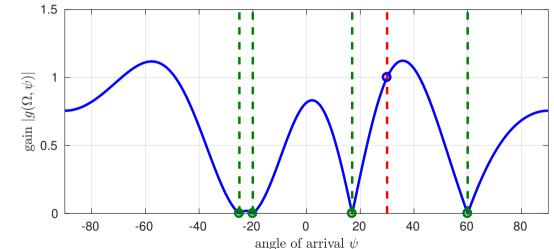




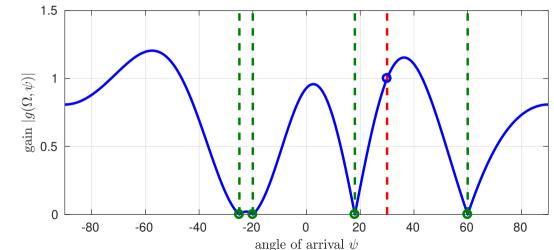




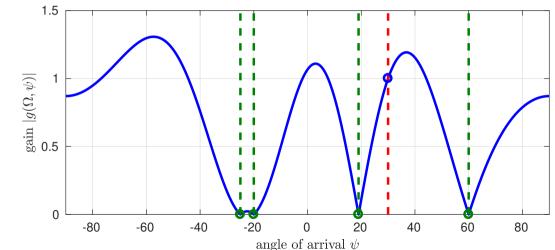




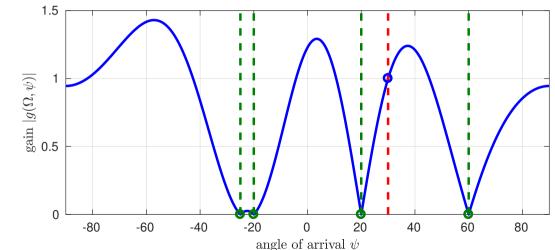




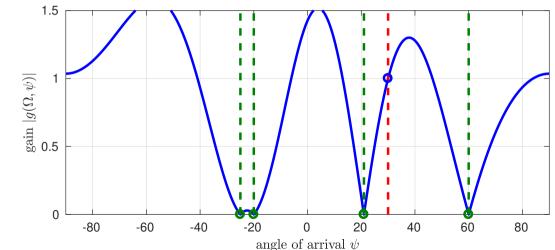




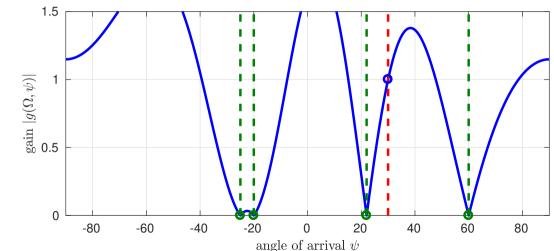




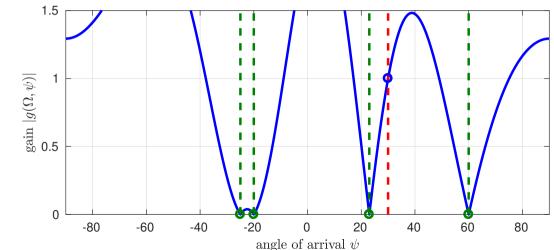




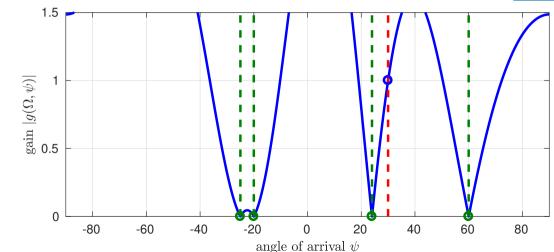




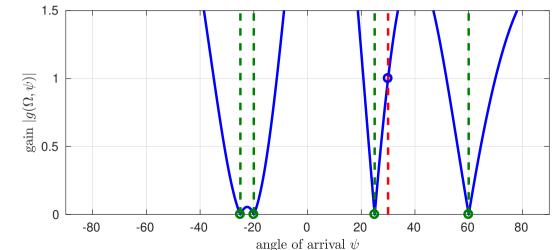










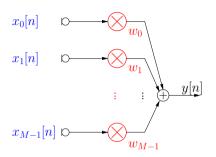


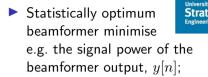
Data Independent Beamforming



- Previous beamformer designs were based on the knowledge of DoA of the signal of interest and of interfering sources;
- remaining degrees of freedom are invested to suppress spatially white noise;
- using the analogy between spatial and temporal processing, classical filter design techniques can be invoked to design arrays with a bandpass-type angular response;
- beamformers based on source parameters (frequency, DoA) rather the actual received waveforms are termed data independent beamformers;
- this is in contrast to statistically optimum beamformers, which take the received signal statistics into account.

1.5 Statistically Optimum Beamforming





- to avoid the trivial solution $\mathbf{w} = \mathbf{0}$, the signal of interest needs to be protected by constraints:
- ▶ this results in e.g. the following constrained optimisation problem

$$\min_{\mathbf{w}} \mathcal{E}\{|y[n]|^2\}$$
 subject to $\mathbf{s}_{\Omega,\vartheta}^{\mathbf{H}} \mathbf{w} = 1$;

be the solution to this specific statistically optimum beamformer is known as the minimum variance distortionless response (MVDR) [43].

MVDR Beamformer



- Solving the MVDR problem: minimise the power of $y[n] = \mathbf{w}^H \mathbf{x}$ subject to the contraint $\mathbf{w}^H \mathbf{s}_{\Omega_0,\vartheta_0} = 1$;
- **Formulation using a Lagrange multiplier** λ :

$$\frac{\partial}{\partial \mathbf{w}^*} \left(\mathbf{w}^{\mathrm{H}} \mathcal{E} \left\{ \mathbf{x} \mathbf{x}^{\mathrm{H}} \right\} \mathbf{w} - \lambda (\mathbf{w}^{\mathrm{H}} \mathbf{s}_{\Omega_0, \vartheta_0} - 1) \right) = \mathbf{R}_{xx} \mathbf{w} - \lambda \mathbf{s}_{\Omega_0, \vartheta_0} = \mathbf{0}$$

• the solution $\mathbf{w} = \lambda \mathbf{R}_{xx}^{-1} \mathbf{s}_{\Omega_0, \vartheta_0}$ is inserted into the constraint equation to determine λ :

$$\lambda \mathbf{s}_{\Omega_0,\vartheta_0}^{\mathrm{H}} \mathbf{R}_{xx}^{-1} \mathbf{s}_{\Omega_0,\vartheta_0} = 1$$

therefore

$$\mathbf{w}_{ ext{MVDR}} = \left(\mathbf{s}_{\Omega_0, \vartheta_0}^{ ext{H}} \mathbf{R}_{xx}^{-1} \mathbf{s}_{\Omega_0, \vartheta_0}\right)^{-1} \mathbf{R}_{xx}^{-1} \mathbf{s}_{\Omega_0, \vartheta_0}$$

▶ this statistically optimum beamformer has various other names, e.g. Capon beamformer [8, 42].

MVDR Beamformer — Simple Case



▶ In the case of spatially white noise input, such that

$$\mathbf{R}_{xx} = \sigma_{xx}^2 \mathbf{I} \qquad \longrightarrow \qquad \mathbf{R}_{xx}^{-1} = \sigma_{xx}^{-2} \mathbf{I}$$

the MVDR solution reduces to

$$\mathbf{w}_{\text{MVDR}} = \frac{\mathbf{s}_{\Omega_0, \vartheta_0}}{\|\mathbf{s}_{\Omega_0, \vartheta_0}\|_2^2} = \frac{\mathbf{s}_{\Omega_0, \vartheta_0}}{M} \quad ;$$

this is identical to the data independent beamformer in the absence of interference (i.e. no spatially structured noise);

Generalised Sidelobe Canceller (GSC)

- ▶ The generalised sidelobe canceller is a specific implementation of the MVDR beamformer; it transforms the constrained MVDR problem into an unconstrained optimisation problem;
- \triangleright a first guess at the solution is performed by the quiescent beamformer \mathbf{w}_{q} , which is identical to the previously defined data independent beamformer, obtained by inverting the constraint equation

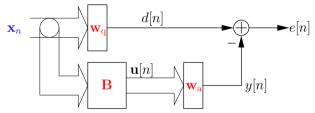
$$\mathbf{C}^{\mathrm{H}}\mathbf{w}_{\mathrm{q}} = \mathbf{f}$$
 \longrightarrow $\mathbf{w}_{\mathrm{q}} = \left(\mathbf{C}^{\mathrm{H}}\right)^{\dagger}\mathbf{f}$
 \mathbf{x}_{n} \longrightarrow \mathbf{w}_{q} \longrightarrow \mathbf{w}_{q} \longrightarrow \mathbf{v}_{q}

be the quiescent beamformer eliminates interferers captured by C and f, but passes the signal of interest, any interferers unaccounted for in the constraints, and spatially distributed noise.

GSC — Idea



SSE idea: produce array signals that are free of any contribution from the signal of interest, and use the resulting signal vector $\mathbf{u}[n]$ to eliminate remaining interference from the quiescent output:



- ▶ the blocking matrix **B** eliminates the signal of interest and any interferers captured by the constraints;
- ▶ the vector \mathbf{w}_a will be based on the statistics of $\mathbf{u}[n]$ and d[n] to minimise the beamformer output variance $\mathcal{E}\{|e[n]|^2\}$.

GSC — Blocking Matrix

▶ In order to project away from the constraints,

$$\mathbf{B} \cdot \mathbf{C} = \mathbf{B} \cdot \begin{bmatrix} \mathbf{s}_{\Omega_0, \vartheta_0} & \mathbf{s}_{\Omega_1, \vartheta_1} & \dots & \mathbf{s}_{\Omega_{r-1}, \vartheta_{r-1}} \end{bmatrix} = \mathbf{0}$$

ightharpoonup assuming that the r constraints are linearly independent, the singular value decomposition of the constraint matrix yields

$$\mathbf{B} \cdot egin{bmatrix} \mathbf{U}_0 & \mathbf{U}_0^ot \end{bmatrix} egin{bmatrix} \sigma_0 & & & & & \mathbf{0} \ & \ddots & & & \mathbf{0} \ & & \sigma_{r-1} & & & \end{bmatrix} \cdot \mathbf{V}^\mathrm{H} & = & \mathbf{0} \ & & & & & & \mathbf{0} \ \end{pmatrix}$$

lacktriangle the matrix $\mathbf{U}_0^\perp \in \mathbb{C}^{M imes (M-r)}$ spans the nullspace of \mathbf{C}^{H} , and

$$\mathbf{B} = (\mathbf{U}_0^{\perp})^{\mathrm{H}} \in \mathbb{C}^{(M-r) \times M}$$

has the required property, as $(\mathbf{U}_0^{\perp})^H \cdot \begin{bmatrix} \mathbf{U}_0 & \mathbf{U}_0^{\perp} \end{bmatrix} \boldsymbol{\Sigma} = \begin{bmatrix} \mathbf{0} & \mathbf{I} \end{bmatrix} \cdot \boldsymbol{\Sigma} = \mathbf{0}.$



GSC — Unconstrained Optimisation

- The beamforming vector w_a is adjusted to minimise the output power;
- the MMSE or Wiener solution is given by

$$\mathbf{w}_{\mathrm{a}} = \mathbf{R}_{uu}^{-1} \cdot \mathbf{p} = rac{\mathbf{B} \mathbf{R}_{xx} (\mathbf{C}^{\mathrm{H}})^{\dagger} \mathbf{f}}{\mathbf{B} \mathbf{R}_{xx} \mathbf{B}^{\mathrm{H}}}$$

with the covariance matrix

$$\mathbf{R}_{uu} = \mathcal{E}\{\mathbf{u}[n] \cdot \mathbf{u}^{\mathrm{H}}[n]\} = \mathbf{B} \,\mathcal{E}\{\mathbf{x}[n] \cdot \mathbf{x}^{\mathrm{H}}[n]\} \,\mathbf{B}^{\mathrm{H}} = \mathbf{B}\mathbf{R}_{xx}\mathbf{B}^{\mathrm{H}}$$

and the cross-correlation vector

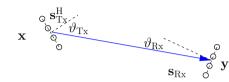
$$\mathbf{p} = \mathcal{E}\{\mathbf{u}[n] \cdot d^*[n]\} = \mathbf{B}\mathbf{R}_{xx}\mathbf{w}_{q}$$

iterative optimisation schemes, such as the least mean squares (LMS) algorithm [16, 64] may be used to approximate the MMSE solution.

1.6 Beamforming and MIMO Processing



Assume a transmission scenario with an M-element transmit (Tx) antenna array and an N-element receive (Rx) array;



- in the absence of scatterers and any attenuation, the farfield transmission from the transmit antenna is characterised by a steering vector \mathbf{s}_{Tx}^{H} ;
- \triangleright the incoming waveform at the Rx device is described by another steering vector \mathbf{s}_{Rx} ;
- \blacktriangleright the overall MIMO system between a Tx vector $\mathbf{x} \in \mathbb{C}^M$ and an Rx vector $\mathbf{y} \in \mathbb{C}^N$ is described as

$$\mathbf{y} = \mathbf{s}_{Rx} \cdot \mathbf{s}_{Tx}^H \cdot \mathbf{x} \ = \ \mathbf{H}\mathbf{x}$$

ightharpoonup the MIMO system matrix $\mathbf{H} = \mathbf{s}_{\mathrm{Rx}} \cdot \mathbf{s}_{\mathrm{Ty}}^{\mathrm{H}}$ is rank one only.

MIMO Requirements



- ► The farfield assumption is convenient for beamforming, but leads to a rank one MIMO system matrix which is incompatible with the desire to extract multiple independent subchannels or with to achieve diversity;
- rich scattering in connection with MIMO usually implies multiple reflections of signals;
- together with a sufficiently large antenna spacing means that the farfield assumption is invalid and the MIMO system matrix is not rank deficient;
- ▶ some suggestions of "sufficiently large spacing" imply an antenna element distance of $d > 10\lambda$;
- recall spatial sampling requires $d < \frac{1}{2}\lambda$!

Beamforming with Spatial Aliasing



For a flexible spatial sampling with $d = \alpha \lambda$, $0 < \alpha \in \mathbb{R}$, the steering vector for a waveform with normalised angular frequency Ω and DoA ϑ is

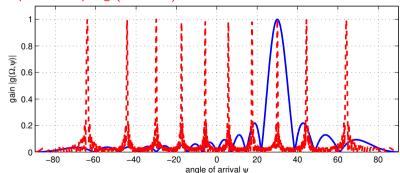
$$\mathbf{y} = e^{j\Omega n} \begin{bmatrix} 1 \\ e^{j2\alpha\Omega\sin(\vartheta)} \\ \vdots \\ e^{j2\alpha(M-1)\Omega\sin(\vartheta)} \end{bmatrix} = \mathbf{s}_{2\alpha\Omega,\vartheta} \cdot e^{j\Omega}$$

- ▶ inspecting $\mathbf{s}_{2\alpha\Omega,\vartheta}$ the steering vector is aliased to a different frequency $2\alpha\Omega$;
- ▶ although the correct frequency can be retrieved unambigiously from temporal sampling of any array element, at Ω various different angles could provide the same steering vector $\mathbf{s}_{2\alpha\Omega,\vartheta}$;
- the array performs spatial undersampling, resulting in spatial aliasing.

Spatial Undersampling Example



- Beamforming parameters: signal of interest with $\Omega = \frac{\pi}{2}$, direction of arrival $\vartheta=30^{\circ}$, M=32 array elements;
- ightharpoonup data independent beamformer design with correct spatial sampling $(d=\lambda/2)$ and incorrect spatial sampling $(d = 10\lambda)$:



MIMO systems perform beamforming, but may dissipate energy into aliased directions.

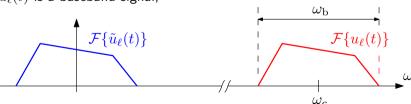
1.7 Narrowband Signals



- We have previously assumed that a narrowband signal is a complex exponential, $e^{j\Omega n}$;
- ightharpoonup this permitted to characterise the signal received at the array by means of a steering vector that only depends on Ω and the direction of arrival;
- we now relax this restriction: in practice, we deal with bandpass signals of finite bandwidth $\omega_{\rm b}$ and centre frequency $\omega_{\rm c}$;
- ▶ for the *l*th source:

$$u_{\ell}(t) = \tilde{u}_{l}(t) \cdot e^{j\omega_{c}t} , \qquad (1)$$

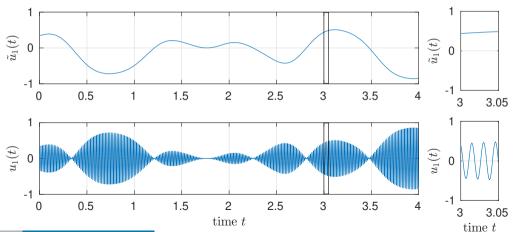
where $\tilde{u}_{\ell}(t)$ is a baseband signal;



Narrowband Assumption

For a signal to be considered narrowband, the propagation delay across the array must be small w.r.t. any changes in the baseband signal $\tilde{u}_{\ell}(t)$ (or of the envelope of $u_{\ell}(t)$);





Received Narrowband Array Signal

▶ An array receives a single modulated bandpass signal $u_{\ell}(t)$:

$$\mathbf{x}(t) = \begin{bmatrix} u_{\ell}(t - \tau_1) \\ \vdots \\ u_{\ell}(t - \tau_M) \end{bmatrix} = \begin{bmatrix} \tilde{u}_{\ell}(t - \tau_1) \\ \vdots \\ \tilde{u}_{\ell}(t - \tau_M) \end{bmatrix} \cdot \begin{bmatrix} e^{\mathrm{j}\omega_{c}(t - \tau_1)} \\ \vdots \\ e^{\mathrm{j}\omega_{cc}(t - \tau_M)} \end{bmatrix} \approx \tilde{u}_{\ell}(t - \tau_1)e^{\mathrm{j}\omega_{c} - \tau_1}\mathbf{s}_{\vartheta_{\ell},\omega_{c}}$$
(2)

- after sampling: $\mathbf{x}[n] = \tilde{u}_{\ell}[n] \cdot e^{j\omega_c \tau_1} \cdot \mathbf{s}_{\vartheta_{\ell},\Omega_c}$;
- for the narrowband covariance matrix:

$$\mathbf{R} = \mathcal{E}\{\mathbf{x}[n]\mathbf{x}^{\mathrm{H}}[n]\} = \mathcal{E}\{\tilde{u}_{\ell}[n]\tilde{u}_{\ell}^{*}[n]\}\,\mathbf{s}_{\vartheta_{\ell},\Omega_{\mathrm{c}}}\mathbf{s}_{\vartheta_{\ell},\Omega_{\mathrm{c}}}^{\mathrm{H}} = \sigma_{\ell}^{2}\mathbf{s}_{\vartheta_{\ell},\Omega_{\mathrm{c}}}\mathbf{s}_{\vartheta_{\ell},\Omega_{\mathrm{c}}}^{\mathrm{H}}$$
(3)

▶ for L independent source signals, $\mathcal{E}\{\tilde{u}_{\ell}[n]\tilde{u}_{k}^{*}[n]\}=0$ for $\ell\neq k$; therefore in the noise-free case:

$$\mathbf{R} = \sum_{\ell=1}^{L} \sigma_{\ell}^{2} \mathbf{s}_{\vartheta_{\ell},\Omega_{c}} \mathbf{s}_{\vartheta_{\ell},\Omega_{c}}^{\mathrm{H}} . \tag{4}$$

Narrowband versus Broadband

University of Strathclyde Engineering

- How long can a array signal be regarded as narrowband?
 - ► Compton [9]: signals at opposite ends of the array must not be decorelated;
 - ▶ some rule of thumb: fractional bandwidth $\omega_{\rm b}/\omega_{\rm c}\ll 1$ (typically smaller than 5%);
 - ▶ these rules are somewhat 'fuzzy'; recall that

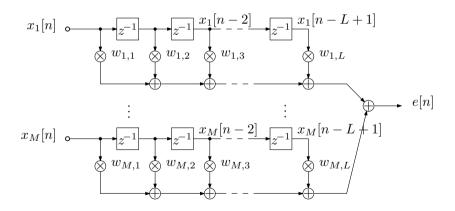
$$\mathbf{R} = \sum_{\ell=1}^{L} \sigma_{\ell}^{2} \mathbf{s}_{\vartheta_{\ell}, \Omega_{c}} \mathbf{s}_{\vartheta_{\ell}, \Omega_{c}}^{H} ;$$

- ▶ this matrix possesses rank L as long as the steering vectors are linearly independent;
- ▶ if the narrowband assumption is no longer satisfied, the approximation in (2) becomes inaccurate, and the rank of **R** will increase [65,66];
- this can also be tied to the array performance [10, 44, 38, 37];
- ▶ when must a signal be considered broadband? John McWhirter's "If you need a tap delay line." captures the ambiguity well!

1.8 Broadband MVDR Beamformer



▶ Each sensor is followed by a tap delay line of dimension L, giving a total of ML coefficients in a vector $\mathbf{v} \in \mathbb{C}^{ML}$ [6]



Broadband MVDR Beamformer Constraints



- ▶ A larger input vector $\mathbf{x}_n \in \mathbb{C}^{ML}$ is generated, also including lags;
- ▶ the general approach is similar to the narrowband system, minimising the power of $e[n] = \mathbf{v}^H \mathbf{x}_n$;
- ▶ however, we require several constraint equations to protect the signal of interest, e.g.

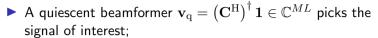
$$\mathbf{C} = [\mathbf{s}(\vartheta_{s}, \Omega_{0}), \ \mathbf{s}(\vartheta_{s}, \Omega_{1}) \dots \mathbf{s}(\vartheta_{s}, \Omega_{L-1})]$$
 (5)

lacktriangle these L constraints pin down the response to unit gain at L separate points in frequency:

$$\mathbf{C}^{\mathrm{H}}\mathbf{v} = \mathbf{1} \; ; \tag{6}$$

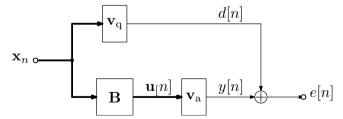
▶ generally $\mathbf{C} \in \mathbb{C}^{ML \times L}$, but simplifications can be applied if the look direction is towards broadside.

Broadband Generalised Sidelobe Canceller





- ► the quiescent beamformer is optimal for AWGN but generally passes structured interference;
- ▶ the output of the blocking matrix \mathbf{B} contains interference only, which requires $[\mathbf{BC}]$ to be unitary; hence $\mathbf{B} \in \mathbb{C}^{ML \times (M-1)L}$;
- ightharpoonup an adaptive noise canceller $\mathbf{v}_{\mathrm{a}} \in \mathbb{C}^{(M-1)L}$ aims to remove the residual interference:

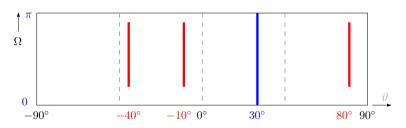


ightharpoonup note: all dimensions are determined by $\{M, L\}$.

Broadband Beamformer Example

- We assume a signal of interest from $\vartheta = 30^{\circ}$;
- ▶ three interferers with angles $\vartheta_i \in \{-40^\circ, -10^\circ, 80^\circ\}$ active over the frequency range $\Omega = 2\pi \cdot [0.1; 0.45]$ at signal to interference ratio of -40 dB;



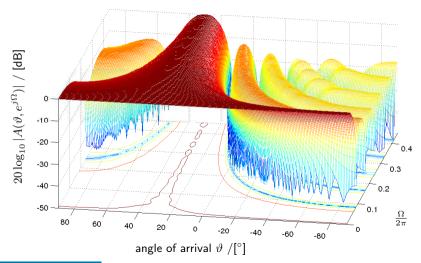


- M=8 element linear uniform array is also corrupted by spatially and temporally white additive Gaussian noise at 20 dB SNR;
- ▶ tap-delay-line length: L = 150;
- cost per iteration: approx. 2 MMACs (standard), can be reduced to 10 kMACs when efficiently implemented.

Broadband Quiescent Beamformer

▶ Directivity pattern of quiescent standard broadband beamformer:

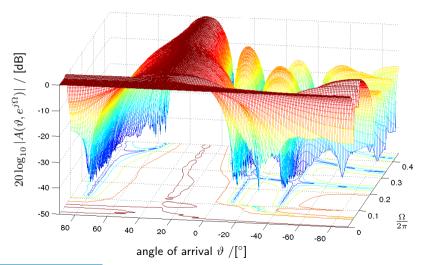




Optimised Broadband Beamformer

Directivity pattern of the broadband beamformer:





1.9 Summary



- ➤ Spatial sampling by an array of sensors (e.g. antenna elements) has been explored;
- ▶ the spatial data window of a narrowband source is characterised by the steering vector;
- appropriate data independent beamformers can be designed based on the steering vectors of desired sources and interferers;
- statistically optimum beamformers are based on the signal statistics;
- a specific statistically optimum beamformer, the generalised sidelobe canceller, has been reviewed — it uses signal statistics to improve the performance of a data independent beamformer derived from the constraint equations;
- some similarities and differences between beamforming and MIMO systems have been highlighted;
- broadband beamforming requires the inclusion of tap delay lines.

1.10 Related Broadband Beamforming Work



- ► General wideband beamforming: [23];
- time domain adaptive broadband beamforming: [6, 7, 15, 18, 27, 35, 43];
- ▶ discrete Fourier transform domain processing: [21, 36, 11, 55]
- subband domain beamforming [25, 45, 60, 61, 62, 63, 59, 55];
- frequency-invariant broadband beamforming [22, 26, 27, 49];
- polynomial matrix-based beamforming related work [1, 2, 3, 4, 12, 13, 19, 20, 29, 30, 34, 33, 32, 46, 47, 48, 54, 31] based on polynomial eigenvalued decomposition theory [51, 52, 5] and algorithms [28, 39, 41, 40, 58, 53, 57, 56]

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